

Scripting languages, BASH & co

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D11 – pok. 107

Outline

- The **bash** shell
 - Other shells?
- Shell scripts
 - variables, controls, functions and aliases, redirections, pipes,
- Associated programs
 - awk, sed, ...

Shells

- bash – Bourne Again SHell – successor of sh
 - a bit newer than bash is the zsh – syntax ~identical
- ksh & kcsh
- csh & tcsh

Hello Word

```
#!/bin/bash
```

```
echo Hello World!
```

Internal vs external commands

- Shell (bash) defines several internal instructions
 - we will walk through some of them
- External programs can be invoked in an identical manner
(no matter what they are: programs in C, scripts in python or bash itself)

Single use script

- The minimal (typical) script can be as short as one line

```
du | sort -n -r | head -5
```

du == disk
usage

Send result to
the next
command

Sort numerically
in reverse order

List first 5 lines

Script execution vs loading

- Shell scripts can be made executable programs

```
chmod +x zd.sh
```

- so they can be later executed from another script or command line:

```
./zd.sh
```

- The script can also be loaded:

```
source zd.sh
```

- does not need to be executable
- variables declared in this script are accessible in caller shell ... will clarify that in a moment

I/O

3 streams

- Each UNIX process starts with 3 available streams
 - stdout: buffered, default output eg: `echo hello`
 - stderr: unbuffered, useful for errors
 - stdin: standard input
- These streams can be redirected to a file or pipe
 - Everything in UNIX is a file ...

Redirecting *out

```
ls > listing.txt
```

redirects stdout to a file

```
ls 2> errors.txt
```

redirects errors to a file (stdout not redirected /printed on the terminal screen)

```
ls > all.txt 2>&1
```

```
ls &> all.txt
```

join stdout & stderr and send to a file

@@ Useful file willing to accept any output /dev/null

```
ls 2> /dev/null
```

Redirecting stdin

- When the program reads data from the console:

```
number of iterations: 100
```

```
step length: 0.01
```

```
file name: wyk_100_001.data
```

We can store the „human” input in a file:

```
100
```

```
0.01
```

```
wyk_100_001.data
```

and execute like this:

```
prog < input > wyniki
```

Input redirection

Piping

- Data produced in one program can be forwarded to another program for further processing
- Done by a command: |
- Example: pic files containing xyz

```
ls | grep xyz
```

one can connect as many programs as needed. This is very efficient as all communication is performed in memory. Final result can be sent to a file with the „>”.

@@ useful program **tee** copies all input to a file and stdout

```
progX | tee log | grep ERROR
```

Shell scripts

Variables

- For a longer scripts it is useful to be able to define variables
- Variables in bash can only be assigned
 - no build-in operations:

`STR="Welcome"`

- small and CAPITAL letters are distinguished
 - best is to make your mind and use one conventions
- And read:

`echo STR $STR`

Exporting variables

- After an assignment `a="bla"` variables have the scope of the current script only
- If our intention is to make it available for programs/scripts executed inside we need to export the variable:

```
A="bla"; export A
```

- or shorter:

```
export A="bla"
```

Predefined variables

- `$HOME` – the home directory
- `$PWD` – current directory
- `$USER` – login
- `$PS1` – command line prompt
- `$PATH` – directories searched for commands
- All of them can be listed by command: `env`

Variable types

- String: **A="Alice has a cat"**
- Integer: **A=7** (Yes. We have changed the type of A!)
- Array: **A=("Alice", "in", "wonder")**
- When we want to declare/fix the type:
 - **declare "type" A**
 - eg: **declare -i A=9; A="blah"; echo \$A**
 - -i (Integer) -f (Function) -r (Readonly) -t () -x(eXported) -a (Array)
 - -p (Print)
- constants: **readonly A=9**
 - useful for configuration parameters
 - issues error at an attempt of change A=10

Numerics

- The bash shell supports elementary operations on integers:
 - **A=\$((4*B))** – most natural and suggested
 - **let A=B+C** – cleaner (imho)
 - **((A=B+4))** – most compact (for gurus)
- Possible operations `+, -, *, /(only int), ++, --, +=, -=, ...`
 - **((A++)), let A++**
 - **((A+=2)), let A+=2, A=\$((A+2))**
- If we need to do one time floating point numerics: `bc`
echo 3.14*2+7.11 | bc

Strings

- Assignment:
 - `A="ala ma kota"`
 - `A=$B` –copy
 - Update == re-assignment (here with the concatenation):
`export PATH=$PATH:$HOME/moje_skryty/:`
- @@ a very good practice is to always use quotes
""
:
 - `Z=lux` – o.k.
 - `Z="lux torpedo"` – o.k,
`Z=lux torpedo` -- error

Strings

`DATA=data-from-2014-01-02`

`echo $DATA` – listing

~~`echo $DATAtext`~~ ??? → `echo ${DATA}text` – join with some text {}

`${#DATA}` → number of characters

`${DATA:7}` → all from the character 7

`echo ${DATA#data-from-}` → removes sub-string (from the beginning if matching) % works at the end – wildcards are also possible `echo ${DATA#*-}*-`

`## i %%` denote matching longest possible sub-string

`${DATA/-/_}` → replace sub-string (only the first occurrence)

`${DATA///_}` → all occurrences

In all examples the DATA variable remains unchanged.

To change: `DATA=${DATA.....}`

Arrays

- Not quite convenient
 - To many arrays in the scripts usually calls for rewrite (presumably in python)
- Declaration:
 - **A = (Alice has a cat)**
 - **A=("Alice" "has" "a cat")** - better
 - **echo \${A[*]}** – the whole array printout, (yes. quite ugly)
 - **echo \${A[1]}** – a single element
 - single element assignment:
 - **A[1]="had"**

Special variables

- `$@` - script command line (i.e. how it was invoked)
- `$1` – 1st argument, `$2` – 2nd etc., `$0` the name of the script
- `$#` - arguments count
- `$?` – execution status for the last program
 - eg: `diff a b > /dev/null; DIFFER=$?`
- `$$` - PID of the shell (a good unique ID) + ...
- `#!` – PID of last called program (can be used to send it a kill signal)

Listing (of variables)

- **echo** – prints to stdout
 - **echo "dear \$USER, type the password please"**
 - a useful option **-n** (no new line)
- **printf** – formatted output
 - **printf "%06d %25s" 56 "New York"**
 - Formatting flags exactly like in C stdio

Reading

- **read COUNT CAT**
 - reads from the keyboards and places characters in variables COUNT and CAT
 - options:
 - **-a** - reads to a table
 - **-p** ">>>>" – with the prompt ">>>>"
 - **-d** , - defines a delimiter (useful for tables)
 - **-s** – silent input (eg. for password)
 - **-t** – wait for the input for a defined time

Regular expressions

- Wildcards:
 - `.` – any character, `\.` - literally the dot
 - `[a-z]` – range of characters, `^[a-z]` – outside of that range
 - `[:digit:]` - class of characters
 - other characters are literals – match exactly
 - special:
 - `^`, `$` - beginning and end of the line
 - `\<`, `\>` - beginning and end of the word
 - `()` -grupa
- Repeats:
 - `*` - 0 or more times
 - `?` – 0 or 1
 - `+` 1 or more
 - `{3}` – exactly 3 times
 - `{3,}` – 3 or more
 - `{3-7}` – between 3 and 7 times

`[:digit:]{11}` – PESEL
`[A-Z]{3}[:digit:]{6}` – ID
`.*@.*\..*` - e-mail
`^$` - empty string

3, 7 –are just examples

Larger script



comments

```
#!/bin/bash
set -x # turn on debugging
source ~/.conf # load configuration,
# variables from the .conf available in this script
set +x # turn off debugging

mkdir include src run # create needed directories

PROJFILE=$1.pro # new variable (build from command)
cat $PROJ/projfile.pro $PROJFILE # copy some file

echo "PROJDIR="$PWD >> $PROJFILE # append to the
  config file
echo "To start run: source $PROJFILE"
```

Build instructions and external programs

- Execution of internal shell commands and external programs is indistinguishable
- However: external programs have to be in one of directories pointed by the PATH → `echo $PATH`, or we have to use a full path e.g: `./runme`

How they can invoked:

- `cd` – by naming it `$?` contains the status of the variable
- `cd; pwd; cd -; pwd` – several commands
- `xterm &` - in the background
`$!` (PID)

```
xterm &
PIDTERM=$!
echo "Kill it? yes/no"
read DEC;
if test $DEC = "yes"; then
    kill $PIDTERM;
fi
```

More on commands invocation

- `(cd; ls)` – commands in `()` executed in another shell, eg.: after this commands we do not change to the home directory
 - They can also be run in a background & \rightarrow `(..)&`
- `{ cd; ls; }` – executes command in the current shell (like a function)
- Command substitution
 - When we need a value which can be obtained by executing some program eg. first line of the file `conf.txt`:
`head -1 conf.txt` would print what we want
`PROJ=`head -1 conf`` \rightarrow replaces command with the result of thereof
 - alternative notion (modern) `PROJ=$(head -1 conf)`

Bash control instructions

test

- With conditional instructions the program `test`, is useful to convert expressions to boolean
- It is aliased also as `[last argument has to be then]` (to obtain logical syntax `[-f file]`)
 - The test command has multiple options (see `man test`)
 - `test blah` → true (value 0)
 - `test` → false (value != 0)
 - files:
 - `-e XXX` → the file XXX exists
 - `-f XXX` → the file XXX is a plain file, `-d` → is directory
 - `X1 -nt X2` → X1 newer than X2
 - Strings:
 - `-z $str` → str is empty string
 - `-n $str` → non-empty string
 - `$A = $B` → two strings are the same (@@ Note = not == !)
 - `$A != $B` → two strings re different
 - Numbers:
 - `$a -gt 7` → identical `$a > 7`, `-ge, -eq, -lt, -le`

The if conditional

```
if test -d data; then
    echo "the directory exists"
elif test -f data; then
    echo " it is a plain file"
else
    echo "does not exist"
fi #it is not a mistake, if -> fi
```

case

```
read UOPT
case $UOPT in
    quit|exit|stop|break) echo "end"; exit
    0;; #
    cont) echo "starting next iteration";
    ITER=${ITER+1}; runme $ITER ;;
    *) echo "do not know what to do";;
esac # case -> esac :-)
```


The "for" loop

```
for f in $TAB; then
```

```
    echo $f
```

```
done # would be nice to have roof here :-), you can add it  
# > alias rof=done
```

- With the command substitution

```
for f in `ls *txt`; do mv $f ~/somewhere/; done
```

Iterating over the sequence of numbers with the seq:

```
for i in `seq 10`; do echo "Repeating: $i"; done
```

The while & until

```
while test; do
```

```
done
```

```
until test; do
```

```
done
```

additional useful commands: `break` `i` `continue`

sleep X → sleep X seconds

Functions

```
function list() {  
    echo -n "----"  
    echo $1  
}
```

```
# somewhere later in the script
```

```
list "ala"
```

```
>> ----ala
```

@@ functions from sourced script **become like shell commands** declare -f to list them

External programs

Printing text files

- **cat** → entire content to stdout, `cat plik | progX` – or more
- **tac** → quiz
- **less** → interactive browsing, one screen at a time
 - **zless** → browsing compressed text files
 - less contains quite extended browsing functionality
- **head** → 10 first lines
 - `-X` → x first lines lines
- **tail** → `--||--`

Filtering lines: grep

- **grep ERROR log** → list only lines containing ERROR
- **grep -e ERROR -e WARNING -e FATAL log** → with either of ERROR, WARNING or FATAL
- useful options:
 - **-A X -B X** – X lines **a**fter & **b**efore
 - **-H** – list the file name in addition
grep bla *.txt
 - **-v** invert selection

Change characters in a stream

- **tr** → translate, reads stdin prints stdout
 - `tr "abc" "ABC"` → changes all characters from the first set to the second a → A, b → B itd.
 - most frequently used with special characters
 - e.g.: `tr ":" "\n"` → break to new line everywhere we have :
`echo $PATH | tr ":" "\n"`
- useful options:
 - **-s "X"** - squeeze - replace repeated X by a single X
 - `cat file | tr -s "\n"` → only single empty lines
 - **-d "X"** - delete -
 - `cat file | tr -d "\n"` → result has only one line

Extracting fragments of the line

- **cut** –
 - **-d** " " – delimiter – the space in most of the cases ...
 - **-f1-6** – fields from 1 to 6 ...
 - e.g.: all env variables

```
env | cut -d = -f1
```

 - **-b0-12** - pick range of characters

awk

- “Very expanded” cut :-)
- matching lines and performs computation on them

`awk '/ERROR/ {print ">>> " $0}'` → all lines containing ERROR have extra >>> prefix

- One can omit matching e.g.: perform action on each line
- `awk '{print $1 $3}'`
- a special sections BEGIN & END allow to perform actions the beginning and the end

`awk 'BEGIN {sum=0} {sum += $4 } END {print "sum " $sum}'`

awk cd

- line fields delimiter can be redefined

```
BEGIN {FS=":"; OFS=","; ORS="\n\n" }
```

- **-f** - reads the awk commands from a file
 - print is only one of commands, awk implements complete language ~C
 - contains controls: if, for, for .. in arrayX, while
 - many commands for strings processing:
 - length(\$1), substr(\$3, 1, 5), index(\$4, "kawalek"), match(\$x, "bla"), split, sub – substitute,
 - allows operations on fps
 - has few math functions
- ```
echo 2 3.5 | awk '{ print sqrt($2)**$1 }' -
```

# Stream editor sed

- quite similar to awk but oriented towards processing in the stream
- Similar mechanics: chunks of the input read into the buffer: “pattern space” and then processed by the script
  - There exists also the “hold space” where the “pattern space” can be temporarily saved
- pattern space is searched for an „address” → followed by set of operations on the address

# Syntax of sed scripts

- Addressing
  - adres to:
    - **X** – number, matches to line X
    - **\$** - end of file
    - **/X/** - regex
    - **,** - begin end address delimiter
  - Command:
    - **p** – print
    - **q** – quit
    - **d** – delete
- Useful options:
  - **-e** – script in the command line
  - **-f** – script in the file
  - **-n** – do not print this patterns paces in which the pattern not found
- e.g.: extract what is between the HLT tags “body”:

```
sed -n -e '/body/,/\n/body/ p' index.html
```

# sed: substitution

- command **s** means „replace”
  - most frequently used operation
  - e.g.: `echo Alice has a cat | sed -e 's/has/had/'`
  - Together with regexes quite powerful command
  - example:

```
sed -e 's/head/HEAD/' -e 's/body/BODY/' index.html
sed -i back -e 's/(/(/g' -e 's/)/)/g' pcut.C
cat Density.html | sed -n -e '/\<body/,/\<\/body/ p' |
 sed -n -e '/\<table/,/\<\/table/ p' | sed 's/\<table/
^M<table/' | tr "\n" " " | tr "^M" "\n" | grep
Density | tail -1
```

<http://www.grymoire.com/Unix/Sed.html>

# Varia

- `wget http://fis.agh.edu.pl/` - pull content from the webpage
  - `curl` –similar
- `gnuplot` –plotting from command line

# Where to find examples?

- Many linux „programs” are in fact shell scripts

```
for d in `echo $PATH|tr : " "`; do file
 $d/*; done | grep shell
```

# Where to look for help?

- The man + google/stack overflow are your friend